

Artist's Statement - Human Figure

Drawn freehand directly on the computer and printed with an inkjet printer, my drawings do not contain photographs nor scanned material. As a hybrid process combining the languages of drawing and computer imaging, my practice brings together the opposite notions of handmade and technological, of organic and mechanical, of physical and virtual.

This series of images of the human figure constitute an ongoing body of work, started in 2016, that I pursue in parallel with my prints of aerial views.

The images are created in a two-step procedure. I first make drawings in traditional media, liberally transforming reference material borrowed from a diversity of sources. I then draw freehand on the computer using my physical drawings as templates, in yet another interpretative step away from the original material.

These imaginary portraits are in response to a long-standing interest I have had in the human figure, without making the subject an integral part of my own art. As the figure has been a very common model throughout Western art history, I am keen on seeing what can be done with it at this point in the twenty-first century, using the capabilities of my chosen art medium. In my opinion, the theme has been somewhat neglected in the contemporary art world of the last few decades.

I am particularly interested in the interaction between subject matter and form, in the give and take between the independence of the shapes that build the picture and their collaboration that creates the recognizable figure, in the tension between the making of the image (as evidenced by the clarity of the formal elements) and the overall result (a fictional individual).